

Extra Feat

All players get an extra feat at level 1.

Banned Things

Feats

Lucky

Party Conflict

None by DM design.

Transportation

Persuasion

DC affected by acting.

Skill checks

Critical success and critical failure are a thing, DM's discretion.

Potions

Potions of healing 10% of price

From:

<https://www.fabledkingdom.com/> - Aestilon

Permanent link:

https://www.fabledkingdom.com/gameplay:house_rules?rev=1594932624

Last update: **2025/10/15 21:26**

