

## Extra Feat

All players get an extra feat at level 1.

## Banned Things

### Feats

Lucky

## Party Conflict

None by DM design.

## Transportation

## Persuasion

DC affected by acting.

## Skill checks

Critical success and critical failure are a thing, DM's discretion.

## Item Costs

### Potions of healing

Potion of healing 10gp

### Scrolls

Common: 10-20 gp Uncommon: 21-100 gp Rare: 101-1000 gp Very rare: 1001-10000 gp Legendary: 10001+ gp

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