

Character Creation

Non-official content

Everything is allowed, however if it is non-official, talk to the DM.

Extra Feat

All players get an extra feat at level 1.

Banned Things

Feats

Lucky

Party Conflict

None by DM design.

Transportation

Three primary modes of transportation:

- Road: Dangerous, higher chance of random combats
- Airship: Travel between cities and free travel.
- Teleportation: Limited goods.

Persuasion

DC affected by acting.

Skill checks

Critical success and critical failure are a thing, DM's discretion.

Items

Monster Hunter Item Crafting

We will be using Monster Hunter Weapon Rules, where each item has a number of slots and materials can be slotted for additional effects.

<https://www.gmbinder.com/share/-LCk9FgQaqaXBVmLeCeT>

Potions of healing

Potion of healing 10gp

Scrolls

Level	Rarity	Cost
Cantrip-1	Common	10-20 gp
2-3	Uncommon	21-100 gp
4-5	Rare	101-1000 gp
6-8	Very rare	1001-10000 gp
9	Legendary	10001+ gp

Scrolls of Teleportation

Scrolls of teleportation that involve a Big City Teleportation Circle cost 10gp. Cost of other scrolls of teleportation will be based on individual rarity and importance/demand.

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