

# Borunoa

Great City	
<b>Leader</b>	<a href="#">garrik_malvole</a>
<b>Government</b>	Syndicated rule by the Five Families + symbolic Sage-Patriarch
<b>Primary Demographic</b>	Infernus, Humans, Fungril, Beastkin (lizardkin, catkin, ...), Outcasts
<b>Area</b>	<a href="#">Gurome Swamp</a>
<b>Aliases</b>	The City of Mists, The Sinking Jewel, Nymea's Folly
<b>Touchstones</b>	Riften (Skyrim), Bilgewater (LoL), Golgari Swarm (Magic), Louisiana Bayou, Mafia Syndicates

Regarded as the most dangerous of the Great Cities, not only because of its dangerous swamp location, but also because of the denizens generally being less trustworthy. Said to be founded by [Nymea](#).

## Background

Borunoa is a dangerous city. Crime rate is high. While the [Order of the Sages](#) and [Triumvirate](#) are both present, they thread lightly. Any misstep could cause an all out war with [Shadows of Spefur](#). The various houses that rule Borunoa are essentially crime families. The current sage call himself the Patriarch, a far cry from the playful persona that the goddess Nymea is said to be.

## Notable Features

Nothing found

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