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Piam

Great City				
Leader	Aleto of the Whitemane			
Government	Martial Sage Rule (Meritocratic)			
Primary Demographic Beastkin (Katari, Faun), Humans, Elves, Coralfolk,				
Area	Blankwi Basin			
Aliases	The White City, Oasis of Winds, Calli's Refuge			
Touchstones	Santorini, Silk Road Oases, Arcane Desert Cities			

Piam, the white city. Built from white rocks carved from the stones of the mountain range surrounding the Blankwi Basin. Said to be founded by Calli.

Background

Piam has always been a sight to behold. At first, you barely notice its existence, as the houses are as white as the sands that surround it. But as you come closer, you see that Piam is a green oasis in the otherwise blank Blankwi Basin. Water seems to be pulled from underground aquifers and many passagesways into these underground lakes exist.

Notable Features

The Ivory Tower

A headquarters for The Beholders. The tallest building in Piam.

The Salted Stirge

A local inn.

Page	Blurb	Tags
Choral forests	One of the Aquifers under Piam, coral transfers the beautiful melodies.	
Floral Crystal Caverns	One of the Aquifers under Piam, crystals all around reflect the light beautifully.	aquifer
Obsidian Tunnels	One of the Aquifers under Piam, pitch dark tunnels form all around this area.	aquifer
Solstice Shores	One of the Aquifers under Piam, an underground beach for leisure.	aquifer

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